

Graphs and level curves

EBA 1180
Spring 25
Lect. 39

Ex: $f(x, y) = x^2 + y^2$

Level curves: $\rightarrow f(x, y) = c$

$c=2$: $f(x, y) = 2$
 $x^2 + y^2 = 2 \rightarrow$ Circle, center in $(0, 0)$,
 $r = \sqrt{2}$

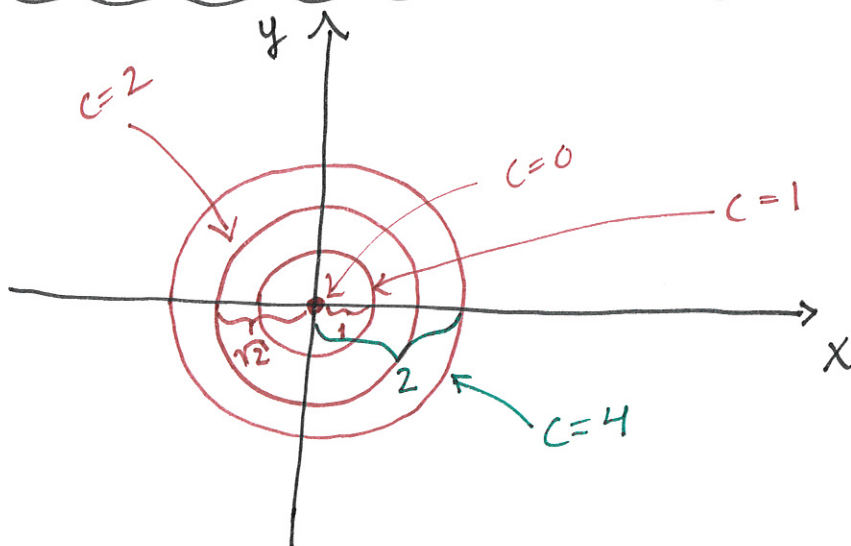
$c=1$: $f(x, y) = 1$
 $x^2 + y^2 = 1 \rightarrow$ Circle, center in $(0, 0)$, $r = 1$

$c=0$: $f(x, y) = 0$
 $x^2 + y^2 = 0 \Leftrightarrow x = y = 0$; a point $(0, 0)$
Level "curve" is just

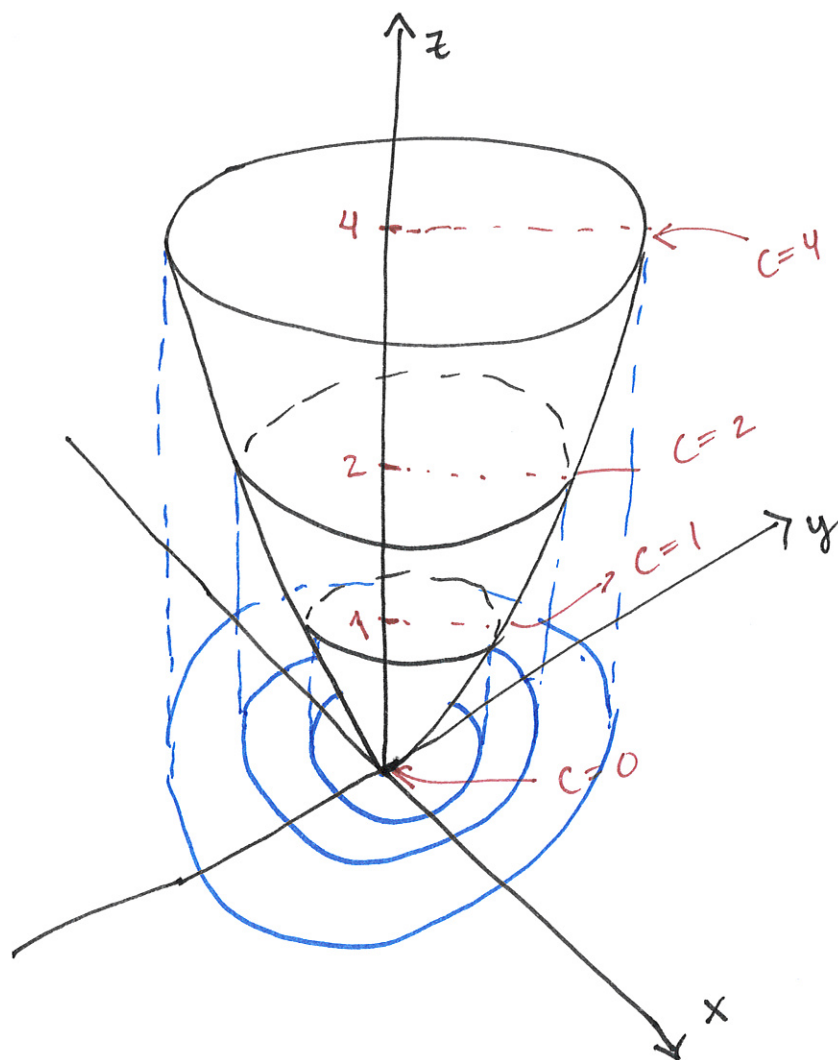
$c=4$: $f(x, y) = 4$
 $x^2 + y^2 = 4 \rightarrow$ Circle, center in $(0, 0)$, $r = \sqrt{4} = 2$

$c=-1$: $f(x, y) = -1$
 $x^2 + y^2 = -1 \rightarrow$ No such points

Illustration of level curves from above: In xy -plane



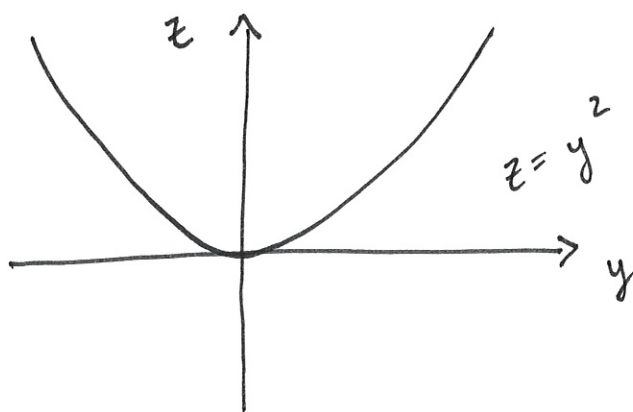
Use level curves to draw graph of f :



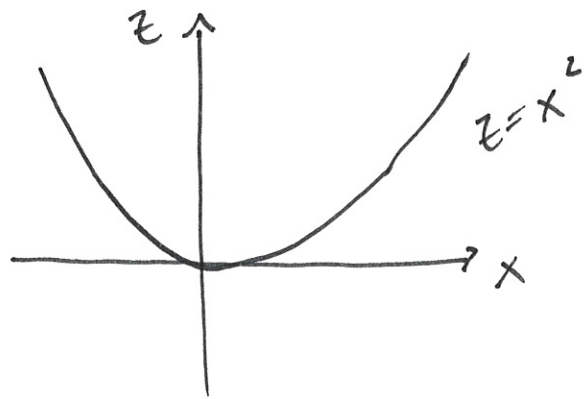
TRICK: Draw surface first, then axes.

Q: If $x=0$, what does $z = f(x, y) = f(0, y)$ look like?

Cut $x=0$: $z = f(0, y) = 0^2 + y^2 = y^2$



Cut $y=0$: $z = f(x, 0) = x^2 + 0^2 = x^2$



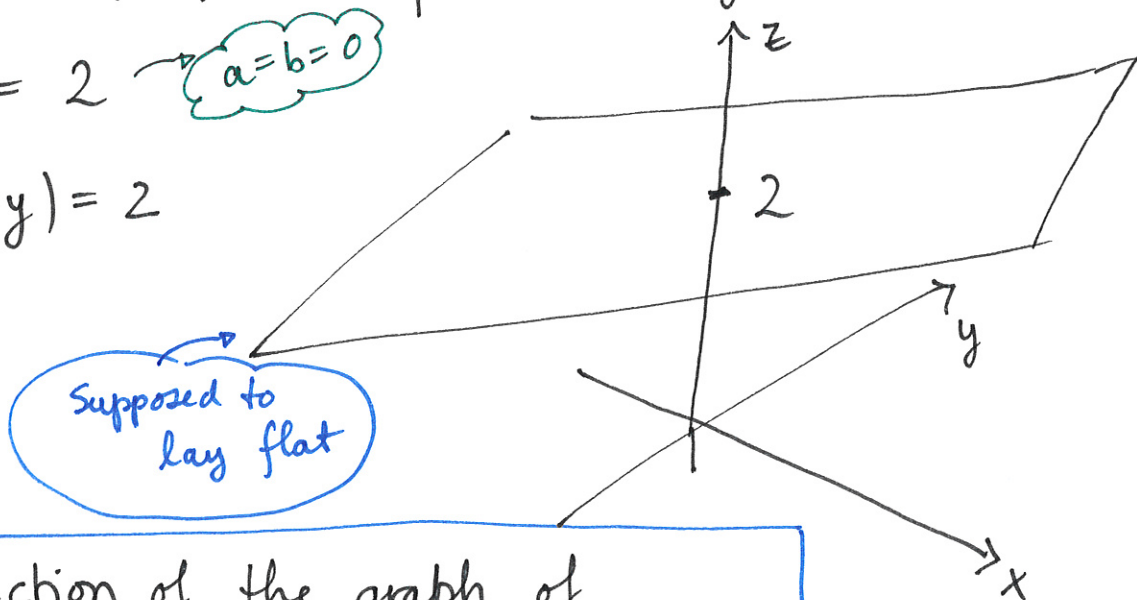
Linear functions

Def (linear function): A function in two variables is linear if it can be written

$$f(x, y) = ax + by + c$$

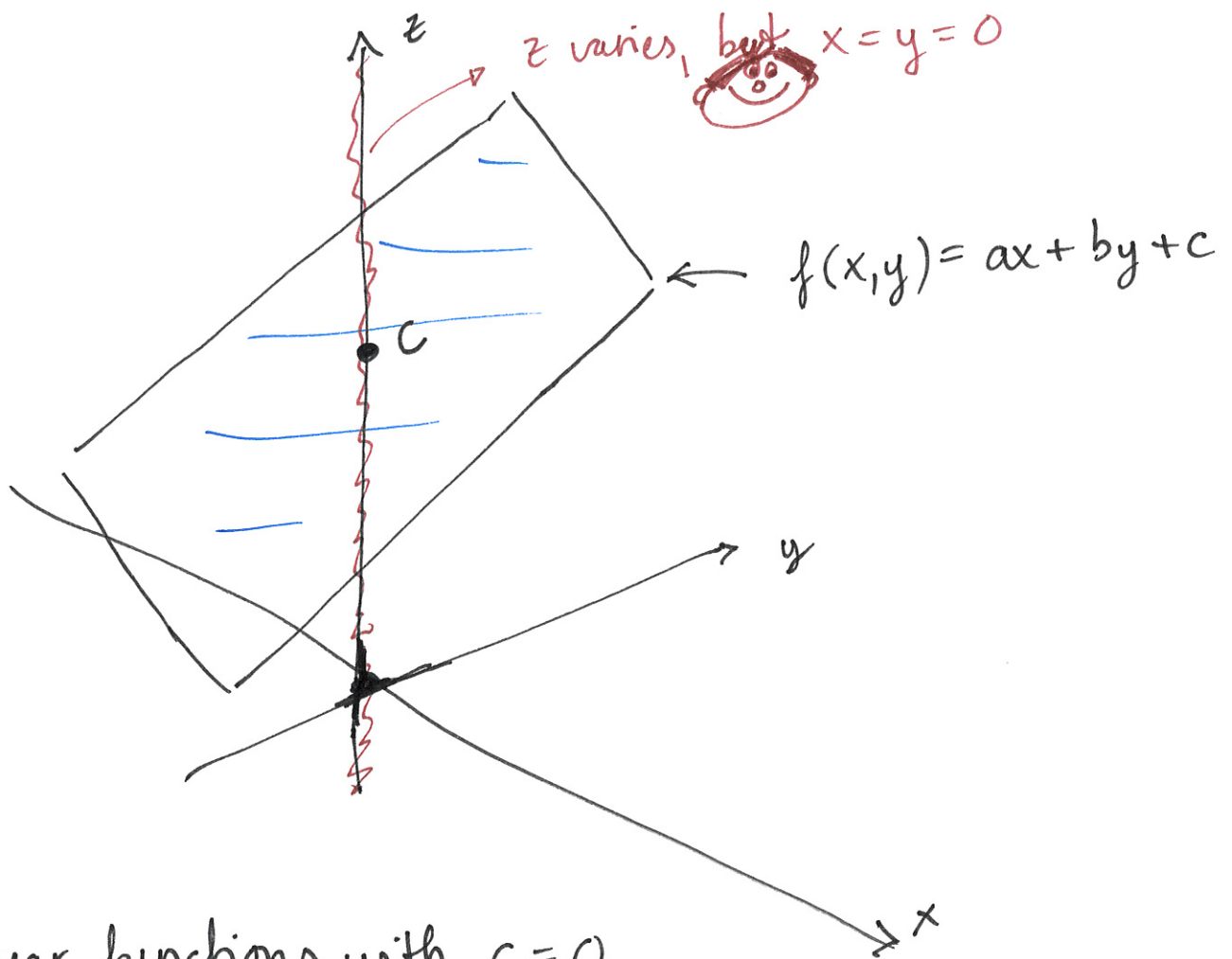
FACT: The graph of f is a plane $\Leftrightarrow f$ is linear.

Ex: $f(x, y) = 2 \rightarrow a=b=0$
 $z = f(x, y) = 2$



NB: The intersection of the graph of $f(x, y) = ax + by + c$ and the z -axis is $z = c$.

$x=y=0 \Rightarrow f(0,0) = a \cdot 0 + b \cdot 0 + c = c$



Linear functions with $c=0$

$$f(x,y) = ax + by$$

$$z = ax + by$$

$$0 = ax + by - z \iff \begin{bmatrix} a \\ b \\ -1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 0$$

$$\begin{bmatrix} a \\ b \\ -1 \end{bmatrix} \perp \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Hence, the graph of

$f(x,y) = ax + by$: All vectors

$\begin{bmatrix} x \\ y \\ z \end{bmatrix}$ that are normal to $\begin{bmatrix} a \\ b \\ -1 \end{bmatrix}$.

90° angle

This is a plane and $\begin{bmatrix} a \\ b \\ -1 \end{bmatrix}$ is its normal vector.

Ex: $f(x, y) = x - 2y$
 $z = x - 2y$
 $0 = x - 2y - z$

The plane that is the graph of $f(x, y)$ has normal vector $\begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix}$

Conclusion: The graph of a linear function in two variables $f(x, y) = ax + by + c$ is a plane with normal vector $\vec{n} = \begin{bmatrix} a \\ b \\ -1 \end{bmatrix}$ and intersection with the z -axis $z = c$.

Partial derivatives of functions in two variables

Ex: $f(x, y) = 3x + 4y - 5$
 $f(x, y) = x^2 + y^2$

Partial derivatives:

$f'_x(x, y)$

is defined

$:= \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$

"Partial derivative of f w.r.t. x "

TO COMPUTE: Think of y as a constant. Use normal rules for differentiation to find f'_x .

$$f'_y(x, y) := \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$

COMPUTE: Think of x as a constant.

Ex: i) $f(x, y) = 3x + 4y - 5$

$$f'_x(x, y) = 3 + 0 - 0 = \underline{\underline{3}}$$

$$f'_y(x, y) = 0 + 4 - 0 = \underline{\underline{4}}$$

ii) $f(x, y) = x^2 + y^2$

$$f'_x(x, y) = 2x + 0 = \underline{\underline{2x}}$$

$$f'_y(x, y) = 0 + 2y = \underline{\underline{2y}}$$

Double derivatives

$$f''_{xx}(x, y) = 2$$

$$, \quad f''_{yy}(x, y) = 2$$

$$f''_{xy}(x, y) = 0$$

$$, \quad f''_{yx}(x, y) = 0$$

First x ,
then y

First y ,
then x

NB: Cross
derivatives

SAME

Def (Stationary point): Let $f(x, y)$ be a function. A point $(x, y) = (a, b)$ is a stationary point for f if:

$$f'_x(a, b) = 0 = f'_y(a, b)$$

To find stationary points: Solve the system of equations

Solve for (x, y)

$$\begin{cases} f'_x(x, y) = 0 \\ f'_y(x, y) = 0 \end{cases}$$

The Hessian of $f(x, y)$

Def (Hessian): The Hessian of $f(x, y)$ is the 2×2 matrix

$$H(f)(x, y) := \begin{bmatrix} f''_{xx}(x, y) & f''_{xy}(x, y) \\ f''_{yx}(x, y) & f''_{yy}(x, y) \end{bmatrix}$$

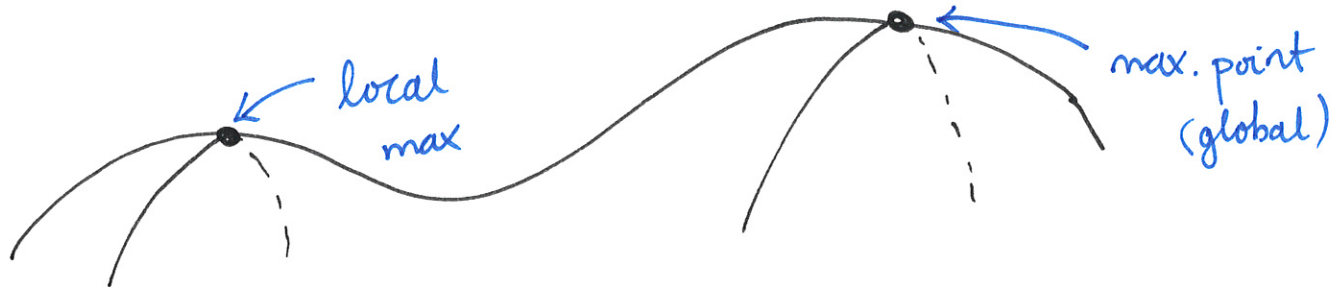
Optimization: max/min

Def (max/min):

i) (x^*, y^*) is a maximal point/maximizer for f if

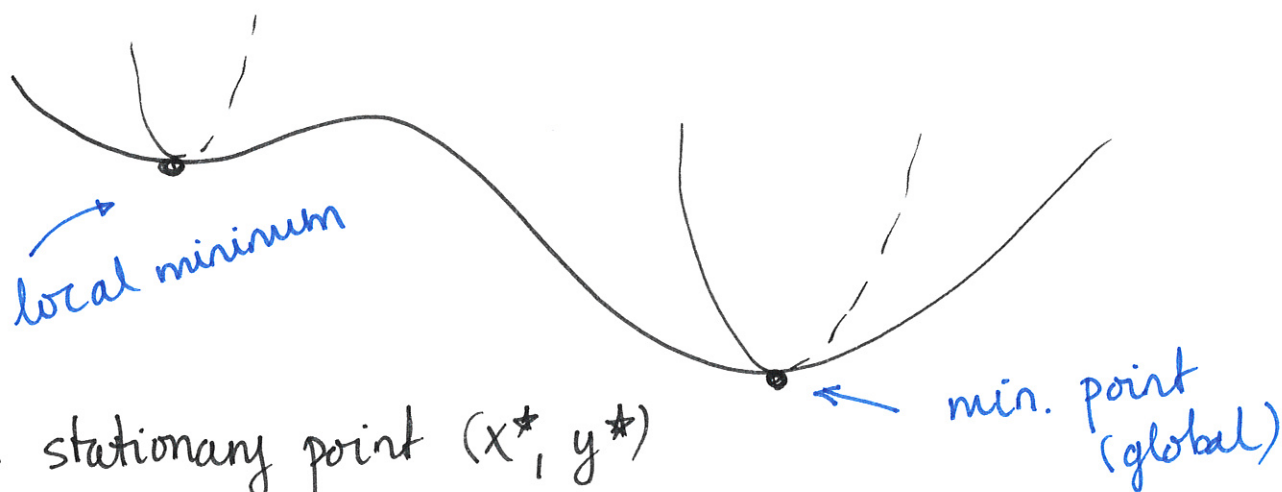
$$f(x^*, y^*) \geq f(x, y) \text{ for all } (x, y) \in D_f.$$

ii) (x^*, y^*) is a local max. for f if $f(x^*, y^*) \geq f(x, y)$ for all (x, y) close to (x^*, y^*) .

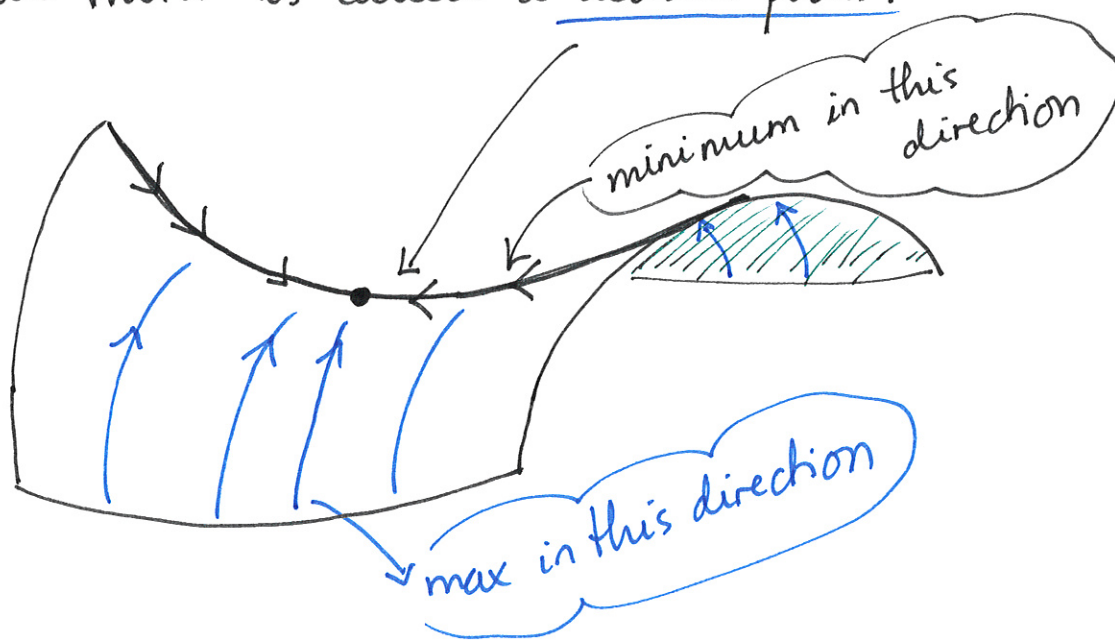


iii) (x^*, y^*) is a minimum point / minimizer for f if $f(x^*, y^*) \leq f(x, y)$ for all $(x, y) \in D_f$.

iv) (x^*, y^*) is a local minimum for f if $f(x^*, y^*) \leq f(x, y)$ for all (x, y) close to (x^*, y^*) .



v) A stationary point (x^*, y^*) of f which is neither a local max. nor a local min. is called a saddle point.

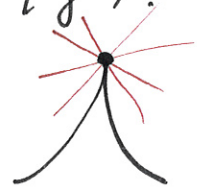


KEY RESULT: If (x^*, y^*) is a max/min. point for f , then we have either:

i) (x^*, y^*) is a stationary point for f
($f'_x = f'_y = 0$ at (x^*, y^*))

ii) Either f'_x or f'_y is not defined at (x^*, y^*) .

iii) (x^*, y^*) is a boundary point of D_f .



The second derivative test

Result: If (x^*, y^*) is a stationary point for f , we

get:

$$H(f)(x^*, y^*) = \begin{bmatrix} f''_{xx}(x^*, y^*) & f''_{xy}(x^*, y^*) \\ f''_{yx}(x^*, y^*) & f''_{yy}(x^*, y^*) \end{bmatrix}$$

$$= \begin{bmatrix} A & B \\ B & C \end{bmatrix} \rightarrow AC - B^2$$

We have: 1) If $\det H(f)(x^*, y^*) > 0$ and $\text{tr } H(f)(x^*, y^*) > 0$, then (x^*, y^*) is a local min.

Trace: $A+C$

2) If $\det H(f)(x^*, y^*) > 0$ and $\text{tr } H(f)(x^*, y^*) < 0$, then (x^*, y^*) is a local max.

3) If $\det H(f)(x^*, y^*) < 0$, then (x^*, y^*) is a saddle point.

NB: If $\det H(f)(x^*, y^*) = 0$, the test is inconclusive.