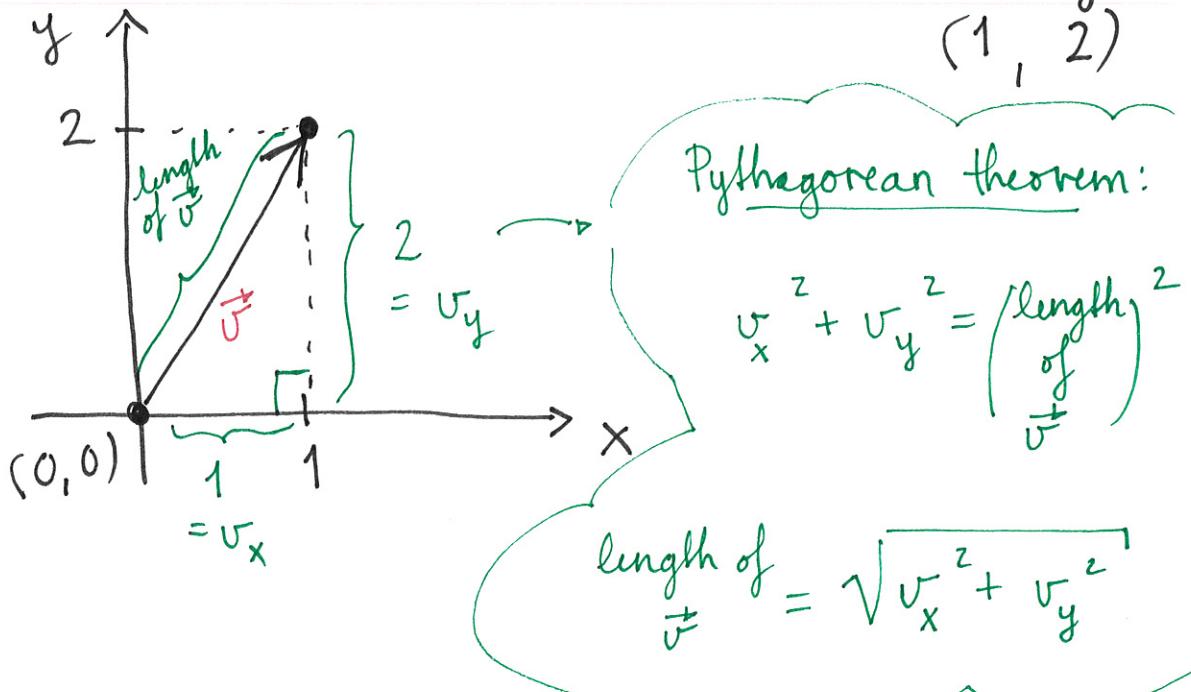


# Geometric interpretation of vectors

EBA 1180  
Lect. 33  
Spring 24

Ex:  $\vec{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} v_x \\ v_y \end{bmatrix}$

wrresp. to an arrow from  $(0, 0)$  to  $(v_x, v_y)$



A vector has length (magnitude) and a direction.

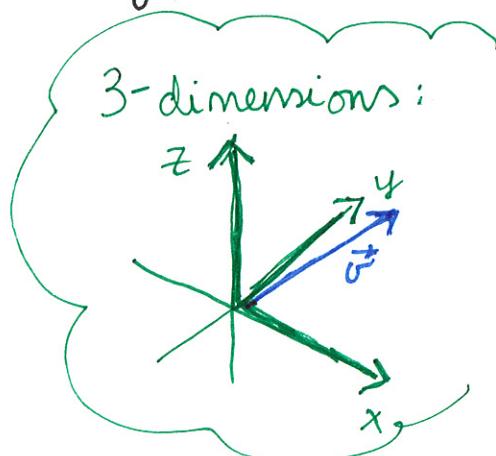
$$\|\vec{v}\| = \left\| \begin{bmatrix} v_x \\ v_y \end{bmatrix} \right\| = \sqrt{v_x^2 + v_y^2}$$

Ex:  $\|\vec{v}\| = \sqrt{1^2 + 2^2} = \underline{\underline{\sqrt{5}}}$

Def: (Length of vector)

If  $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$ , then

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$



①

$$\text{Ex: } \vec{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \vec{w} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

ADD:

$$\vec{v} + \vec{w} = \begin{bmatrix} 1+2 \\ 2+1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

SCALAR  
MULTIPLICATION:

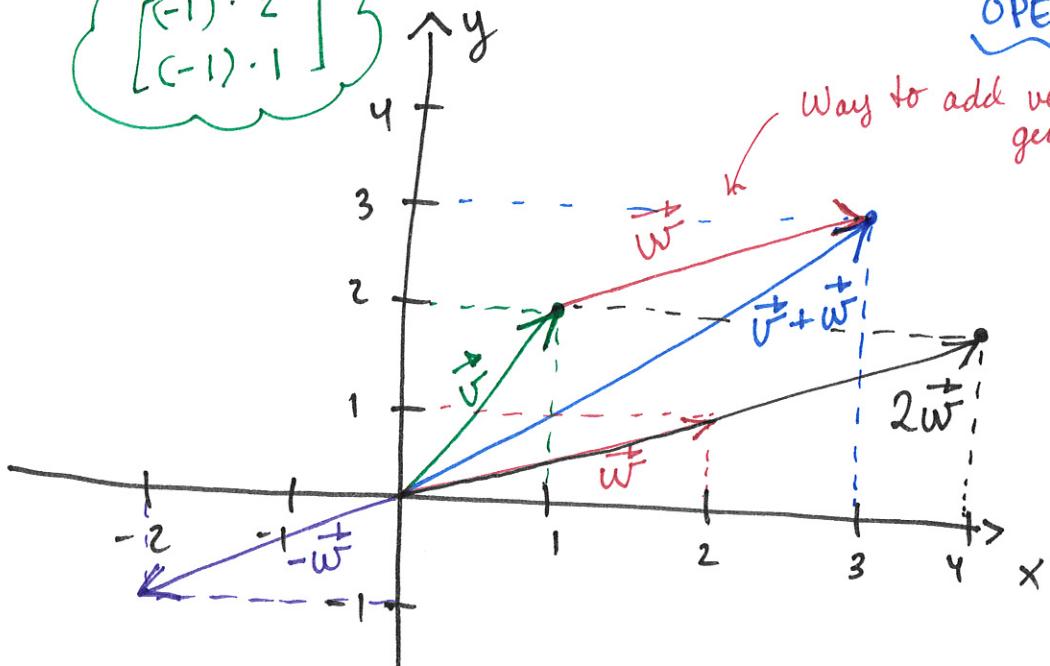
$$2 \vec{w} = \begin{bmatrix} 2 \cdot 2 \\ 2 \cdot 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$

$$(-1) \vec{w} = -\vec{w} = \begin{bmatrix} -2 \\ -1 \end{bmatrix}$$

$$\begin{bmatrix} (-1) \cdot 2 \\ (-1) \cdot 1 \end{bmatrix}$$

VISUALIZE VECTOR  
OPERATIONS:

Way to add vectors  
geometrically



# Determinants

"the determinant of A"

$A$   
 $n \times n$   
matrix

$\longrightarrow \det(A) = |A|$   
a number

(square!)

Ex:  $A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$ ,  $\det(A) = \begin{vmatrix} 2 & 1 \\ 1 & 2 \end{vmatrix}$

$$= 2 \cdot 2 - 1 \cdot 1$$

$$= \underline{\underline{3}}$$

$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ ,  $\det(A) = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$

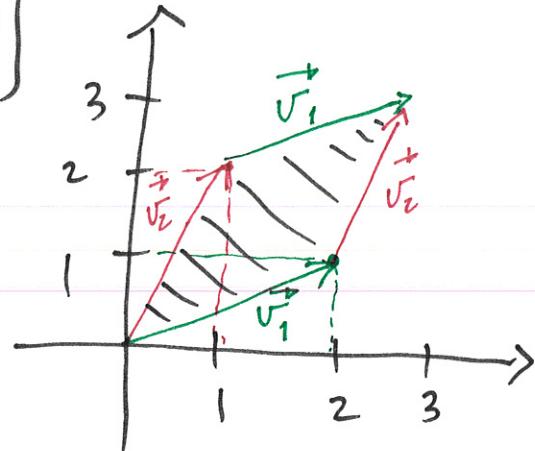
$$= ad - bc$$

FORMULA: (Determinant,  $n=2$ )

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

Interpretation:  $A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$

$$\vec{v}_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$



$$\det(A) = \begin{vmatrix} 2 & 1 \\ 1 & 2 \end{vmatrix} = 3$$

Can prove:

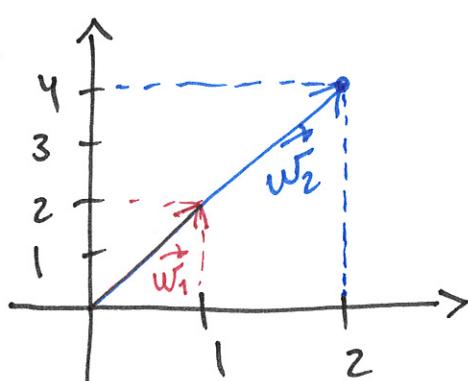
$|\det(A)| = \text{area of parallelogram spanned by } \vec{v}_1 \text{ and } \vec{v}_2.$

NOTE:

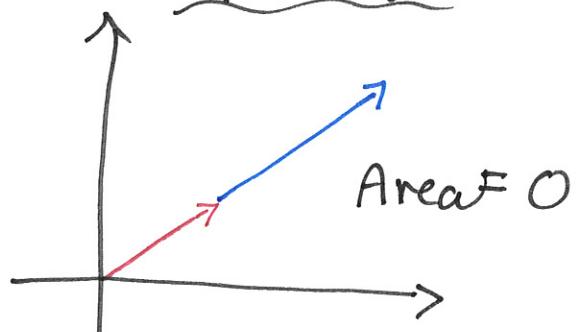
$$|\vec{v}_2 \vec{v}_1| = \begin{vmatrix} 1 & 2 \\ 2 & 1 \end{vmatrix} = 1 \cdot 1 - 2 \cdot 2 = -3$$

Ex:  $\begin{vmatrix} 1 & 2 \\ 2 & 4 \end{vmatrix} = 1 \cdot 4 - 2 \cdot 2 = 0$

Area can't be neg: Need abs. value



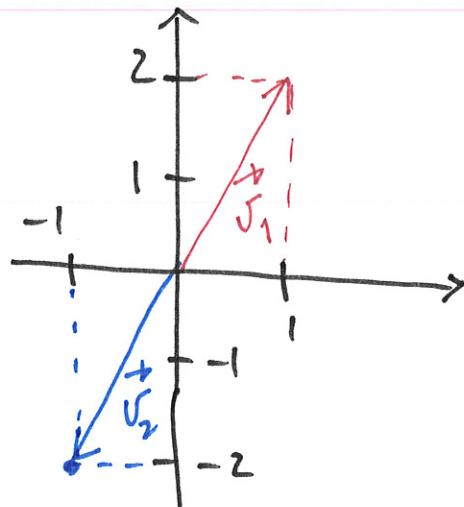
Parallelogram spanned by  $\vec{w}_1$  &  $\vec{w}_2$ :



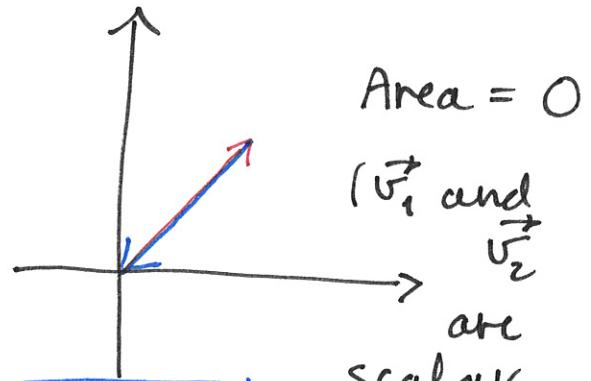
( $\vec{v}_1$  and  $\vec{v}_2$  are scalar multiples)

(4)

Ex:  $\begin{vmatrix} 1 & -1 \\ 2 & -2 \end{vmatrix} = 1 \cdot (-2) - (-1) \cdot 2 = 0$



Parallelogram spanned by  $\vec{v}_1$  and  $\vec{v}_2$ :



Area = 0

( $\vec{v}_1$  and  $\vec{v}_2$  are scalar multiples)

Result: (Determinant = 0,  $n=2$ )

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = 0 \iff \vec{v}_1 = \begin{bmatrix} a \\ c \end{bmatrix} \text{ and } \vec{v}_2 = \begin{bmatrix} b \\ d \end{bmatrix}$$

satisfies: One of the vectors is a scalar multiple of the other

The general case,  $n \times n$ : METHOD for finding determinants

Cofactor expansion

$A$ ,  $n \times n$  matrix.

Ex:  $A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \end{bmatrix}$   $3 \times 3$ ; square

$$\left| \begin{array}{ccc} 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \end{array} \right| = 1 \cdot c_{11} + 1 \cdot c_{12} + 1 \cdot c_{13}$$

cofactor  
expansion along  
row 1

where  $c_{11}, c_{12},$   
 $c_{13}$  are

cofactors:

$$c_{ij} = (-1)^{i+j} \cdot M_{ij}$$

where  $M_{ij}$  is the determinant of the  
minor

So:

$$\begin{vmatrix} 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \end{vmatrix} = 1 \cdot \begin{vmatrix} 2 & 4 \\ 3 & 9 \end{vmatrix} + 1 \cdot (-1) \begin{vmatrix} 1 & 4 \\ 1 & 9 \end{vmatrix} + 1 \begin{vmatrix} 1 & 2 \\ 1 & 3 \end{vmatrix}$$

$$\begin{aligned}
 &= 18 - 12 - (9 - 4) + 3 - 2 \\
 &= 6 - 5 + 1 = \underline{\underline{2}}
 \end{aligned}$$

NOTE:  $\rightarrow$  Cofactor expansion along any row / column gives the same result.

$\rightarrow$  Any determinant can be computed by cofactor expansion.

$$\left[ \begin{array}{cccc} + & - & + & + \\ - & + & - & + \\ + & - & + & - \\ - & + & - & + \end{array} \right]$$

Ex:

$$\begin{vmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 8 \\ 1 & 3 & 9 & 27 \\ 1 & -1 & 1 & -1 \end{vmatrix} = 1 \cdot \begin{vmatrix} 2 & 4 & 8 \\ 3 & 9 & 27 \\ -1 & 1 & -1 \end{vmatrix} - 1 \cdot \begin{vmatrix} 1 & 1 & 4 & 8 \\ 1 & 1 & 9 & 27 \\ 1 & 1 & 1 & -1 \end{vmatrix} + 1 \cdot \begin{vmatrix} 1 & 2 & 8 \\ 1 & 3 & 27 \\ 1 & -1 & -1 \end{vmatrix} - 1 \cdot \begin{vmatrix} 1 & 2 & 4 \\ 1 & 3 & 9 \\ 1 & -1 & 1 \end{vmatrix} = \dots$$

→ Exploit the 0's!

to simplify computations.

use row/column  
with lots of 0's

Connection between the # solutions of  
linear systems and determinants

- If you start with  $n \times n$  linear system ( $\# \text{eqns} = \# \text{variables}$ ), then the corresp. coefficient matrix is an  $n \times n$  matrix.

Ex: 
$$\begin{aligned} x + y + z &= 3 \\ x + 2y + 4z &= 7 \\ x + 3y + 9z &= 13 \end{aligned}$$

$\underbrace{\hspace{10em}}_{3 \times 3 \text{ linear system}}$

Write this as:  $A \vec{x} = \vec{b}$  (matrix form)

where

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \end{bmatrix}, \quad \vec{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 3 \\ 7 \\ 13 \end{bmatrix}$$

Coefficient matrix;  $3 \times 3$  matrix

(8)

→ Since coefficient matrix of  $n \times n$  lin. syst. is an  $n \times n$  matrix, we can  $|A|$ .

Result: i)  $|A| \neq 0 \Rightarrow$  One unique solution  
 (not equal to  $n$ )

ii)  $|A| = 0 \Rightarrow$  No solutions or infinitely many solutions.

Theorem (Cramer's rule):

Consider a linear system,  $A\vec{x} = \vec{b}$ , with coefficient matrix  $A$  and r.h.s.  $\vec{b}$ , s.t.

$A$  is square ( $n \times n$ ) with  $|A| \neq 0$ . Then, the solution of the linear system is:

$$x_1 = \frac{|A_1(\vec{b})|}{|A|}, \quad x_2 = \frac{|A_2(\vec{b})|}{|A|}, \dots$$

$$x_n = \frac{|A_n(\vec{b})|}{|A|}$$

where  $A_i(\vec{b})$  is the matrix you get when you replace the  $i$ 'th column in  $A$  with  $\vec{b}$ .

o o

Ex:  $x + y = 4$ ,  $x, y$ : variables  
 $x + ay = 6$   $a$ : parameter